

# Gymkhana's Revenge

## Rules & Instructions

All penalties are standard 2-second cone penalties. You start with a +1 because nobody's perfect!

### STATION 1

Start facing forward past the starting line. Parallel park into the box. The rear of your car must pass the timing beam. Your time begins when your car EXITS the timing beam. +1 for hitting any cone. (not per cone)  
 Bonus: -1 for perfect parking in one shot. (judge's discretion)

### STATION 2

Just a tight offset slalom. Enjoy! +1 for each cone.

### STATION 3

Precision Sweeper. Go THROUGH each gate, or to the RIGHT of each gate. Each gate is progressively tighter. How wide is your car? How precise are you? You decide!  
 Penalties:

- +4 - Any cone hit (not per cone)
- +3 - Skipping All Gates
- +2 - Skipping 2nd Gate
- +1 - Skipping 3rd Gate
- +0 - Go through All Gates clean!

### STATION 4

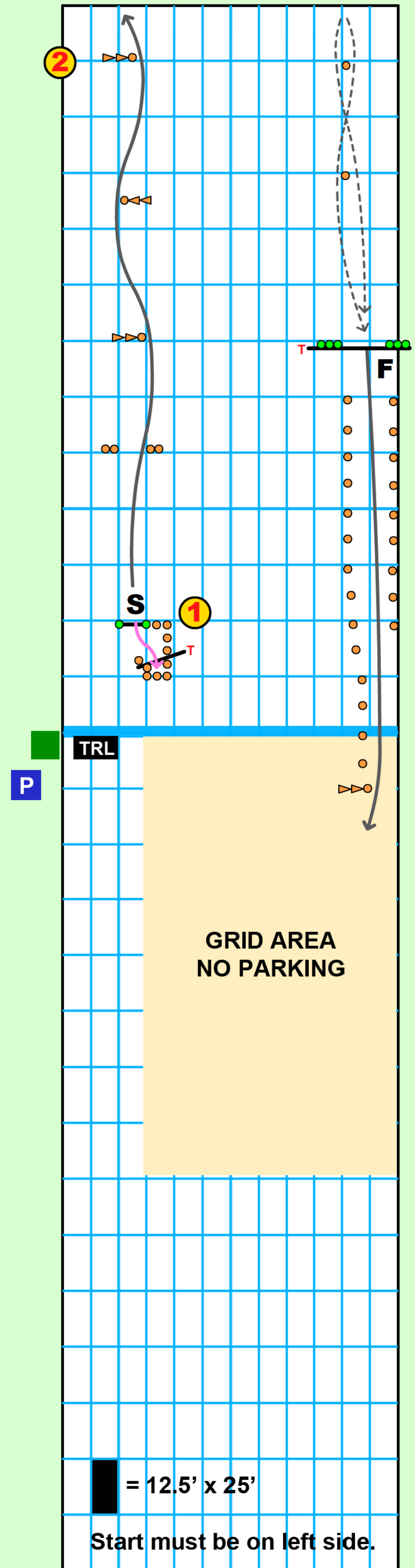
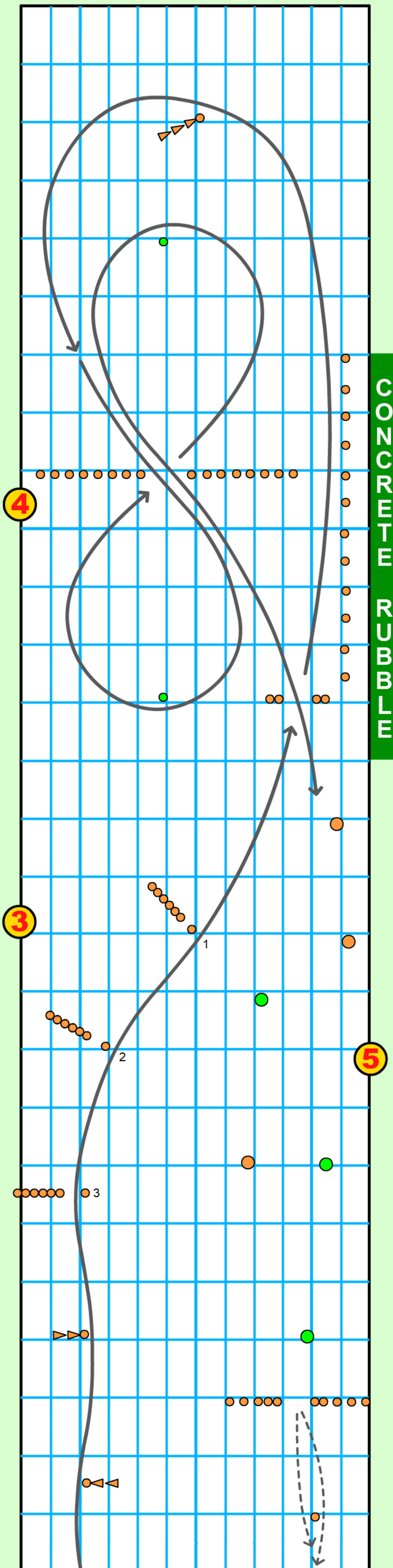
Turn-around & Figure 8. ANY cone hit is a DNF. Technique is driver's choice. Can be driven wide, tight, drifted, handbraked, whatever floats your boat. Just don't hit the cones!

### STATION 5

Speedy Delivery. If you knock a cone down, YOU must reset it. (even if it means getting out of the car) Move the plastic cups from the tall green cones to tall orange cones in the order you choose. You may only handle one cup at a time. You must travel FORWARD to pick up cups, and REVERSE to place cups.

### FINISH

50-foot spaced optional slalom. Start the slalom on the side of your choice. Any cone hit is a DNF!



■ = 12.5' x 25'  
 Start must be on left side.

Hernando County Airport  
 Brooksville, FL